

## CLAIMS

1. Method for loading computer programs into a memory of a portable memory object having a contactless operating mode, particularly a chip card, from one or more transmitting devices EM1, ..., EMj, ..., EMP, p being a whole number, characterized in that it includes the following steps in which:

- the computer program is divided into n blocks BLK1, ..., BLKi, ..., BLKn, n being a whole number greater than 1;

- a piece of information I(n) indicating the number n of blocks to be loaded is transmitted to the portable object;

- the blocks BLK1, ..., BLKi, ..., BLKn are loaded without contact into a memory of the portable object;

- the loading of the blocks BLK1, ..., BLK2, ..., BLKn is interrupted during the loading of a block;

- the loading of the blocks is resumed; and

- each block BLKi loaded is counted in the portable object.

2. Method according to claim 1, characterized in that it also comprises a step in which:

- the loading of the blocks is interrupted during the loading of a block BLKi; and

- the loading of the blocks is resumed with the block BLKi;

3. Method according to any of the preceding claims, characterized in that it also comprises a step in which:

- means FLG of the portable object indicate to a transmitting device EMj the loading state FLG = Y or nonloading state FLG = N of the portable object.

4. Method according to claims 2 and 3, characterized in that it also comprises the following steps in which:

- prior to the resumption of the loading of the block BLKi, the loading or nonloading state of the portable object is verified.